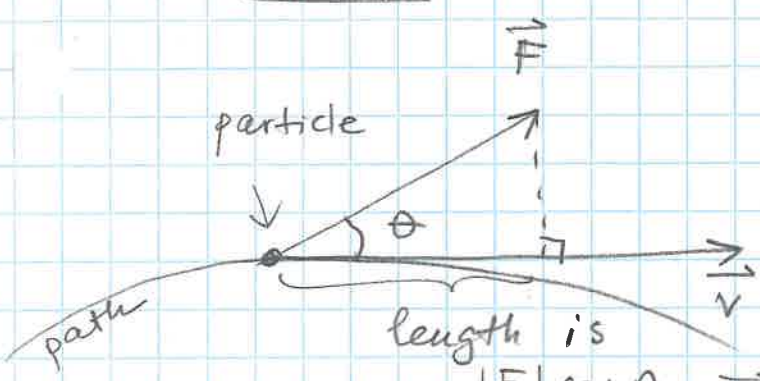


§ 11.3

The Dot Product.

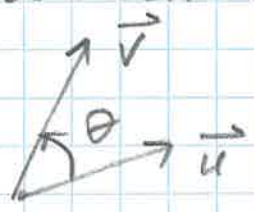
(1)

also or inner product scalar product



length is $|F| \cos \theta$ → magnitude of \vec{F} in the direction of motion

• Angle Between Vectors :



Thm. The angle θ between nonzero $\vec{u} = \langle u_1, u_2, u_3 \rangle$ & $\vec{v} = \langle v_1, v_2, v_3 \rangle$ is given by

$$\theta = \cos^{-1} \left(\frac{u_1 v_1 + u_2 v_2 + u_3 v_3}{|\vec{u}| |\vec{v}|} \right) \quad (*)$$

← " $\vec{u} \cdot \vec{v}$ "

• Def: the dot product $\vec{u} \cdot \vec{v}$ (also called inner or scalar product) of $\vec{u} = \langle u_1, u_2, u_3 \rangle$ & $\vec{v} = \langle v_1, v_2, v_3 \rangle$ is the scalar $\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$.

• Example 1: $\vec{u} = \langle 1, 3, -5 \rangle$, $\vec{v} = \langle 4, -2, -1 \rangle$ ⇒

$$\vec{u} \cdot \vec{v} = 1 \cdot 4 + 3 \cdot (-2) + (-5) \cdot (-1) = 4 - 6 + 5 = \boxed{3}$$

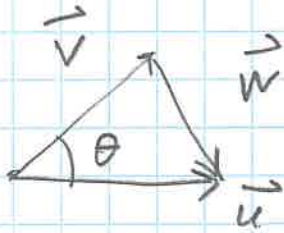
(Using $\vec{i}, \vec{j}, \vec{k}$ -notation for $\vec{u} = \langle \frac{1}{2}, 3, 1 \rangle$, $\vec{v} = \langle 4, -1, 2 \rangle$:

$$\left(\frac{1}{2} \vec{i} + 3 \vec{j} + \vec{k} \right) \cdot \left(4 \vec{i} - \vec{j} + 2 \vec{k} \right) = \left(\frac{1}{2} \right) (4) + 3(-1) + 1 \cdot 2 = \boxed{1}$$

(*) Exploration:

Consider $\vec{u}, \vec{v}, \vec{w}$:

(2)



$$\vec{u} = \vec{v} + \vec{w} \Rightarrow \vec{w} = \vec{u} - \vec{v}$$

$$\vec{w} = \langle u_1 - v_1, u_2 - v_2, u_3 - v_3 \rangle$$

\Rightarrow using the Law of cosines

$$(c^2 = a^2 + b^2 - 2ab \cos \theta \quad \begin{array}{c} b \\ \triangle \\ a \end{array} \quad \theta)$$

$$|\vec{w}|^2 = |\vec{u}|^2 + |\vec{v}|^2 - 2|\vec{u}||\vec{v}| \cos \theta \Rightarrow$$

$$2|\vec{u}||\vec{v}| \cos \theta = |\vec{u}|^2 + |\vec{v}|^2 - |\vec{w}|^2$$

$$= \underbrace{u_1^2 + u_2^2 + u_3^2}_{|\vec{u}|^2} + \underbrace{v_1^2 + v_2^2 + v_3^2}_{|\vec{v}|^2} - \left(\underbrace{(u_1 - v_1)^2 + (u_2 - v_2)^2 + (u_3 - v_3)^2}_{|\vec{w}|^2} \right)$$

$$= 2(u_1 v_1 + u_2 v_2 + u_3 v_3)$$

$$= 2 \vec{u} \cdot \vec{v} \Rightarrow$$

$$\boxed{\cos \theta = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}||\vec{v}|}}$$

Example 2:

Find the angle between $\vec{u} = 2\vec{i} + 10\vec{j} - 11\vec{k}$ & $\vec{v} = 2\vec{i} + 2\vec{j} + \vec{k}$.

Solution:

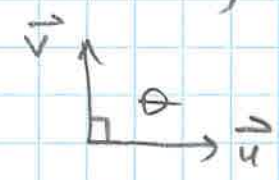
$$|\vec{u}| = \sqrt{2^2 + 10^2 + (-11)^2} = 15, \quad |\vec{v}| = \sqrt{2^2 + 2^2 + 1^2} = 3,$$

$$\vec{u} \cdot \vec{v} = 2 \cdot 2 + 10 \cdot 2 + (-11) \cdot 1 = 13$$

$$\Rightarrow \theta = \cos^{-1} \left(\frac{13}{15 \cdot 3} \right) = \cos^{-1} \left(\frac{13}{45} \right) \approx 1.28 \text{ rad.}$$

• Orthogonal (Perpendicular) Vectors:

$\vec{u} \perp \vec{v}$ if $\theta = \frac{\pi}{2}$

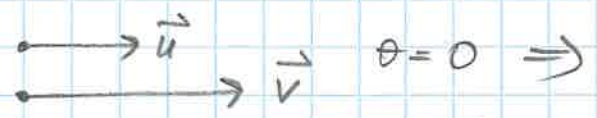


$\Rightarrow \cos \theta = 0 \Rightarrow \vec{u} \cdot \vec{v} = 0$

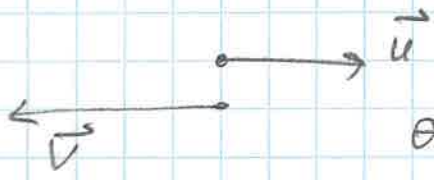
So, \vec{u} & \vec{v} are orthogonal iff $\vec{u} \cdot \vec{v} = 0$

Q: How can we tell if $\vec{u} \parallel \vec{v}$?

$\theta = 0$ or π



$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}|$ ($\cos 0 = 1$)



$\theta = \pi \Rightarrow \vec{u} \cdot \vec{v} = -|\vec{u}| |\vec{v}|$ ($\cos \pi = -1$)

Note: $\vec{0} \perp$ any \vec{u} as $\vec{0} \cdot \vec{u} = 0u_1 + 0u_2 + 0u_3 = 0$

• Properties of $\vec{u} \cdot \vec{v}$: for any $\vec{u}, \vec{v}, \vec{w}$ and c -scalar,

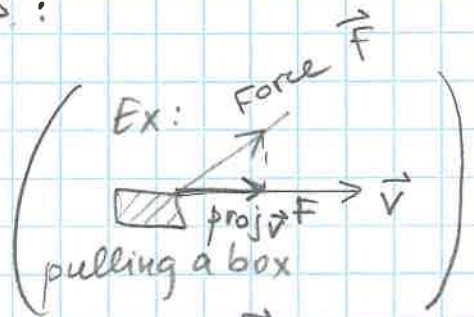
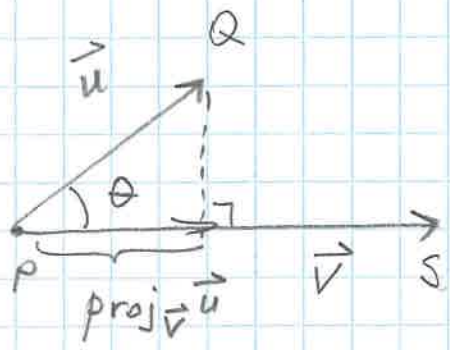
- 1) $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$
- 2) $\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$
- 3) $(c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v}) = \vec{u} \cdot (c\vec{v})$
- 4) $\vec{u} \cdot \vec{u} = |\vec{u}|^2$
- 5) $\vec{0} \cdot \vec{u} = 0$

$\vec{u} \cdot \vec{u} = u_1u_1 + u_2u_2 + u_3u_3 = u_1^2 + u_2^2 + u_3^2 = |\vec{u}|^2$

(See other proofs on p. 613 or DIY!)

Vector Projection

Def. The vector projection of $\vec{u} = \vec{PQ}$ onto a nonzero $\vec{v} = \vec{PS}$ is the vector $\text{proj}_{\vec{v}} \vec{u}$ determined by dropping a perpendicular from Q to the vector \vec{PS} :



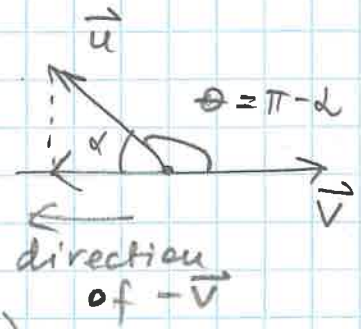
$\text{proj}_{\vec{v}} \vec{F}$ is the effective force in the direction of \vec{v}

If $\theta < \frac{\pi}{2} \Rightarrow$

$$\text{proj}_{\vec{v}} \vec{u} = \underbrace{(|\vec{u}| \cos \theta)}_{\text{length}} \underbrace{\left(\frac{\vec{v}}{|\vec{v}|}\right)}_{\text{direction}}$$

If $\frac{\pi}{2} < \theta < \pi \Rightarrow$

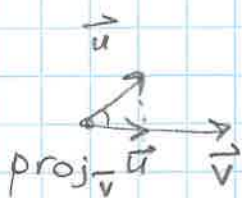
$$\begin{aligned} \text{proj}_{\vec{v}} \vec{u} &= (|\vec{u}| \cos \alpha) \left(-\frac{\vec{v}}{|\vec{v}|}\right) \\ &= (|\vec{u}| \cos(\pi - \theta)) \left(-\frac{\vec{v}}{|\vec{v}|}\right) \\ &= \underbrace{(-|\vec{u}| \cos \theta)}_{\text{length}} \underbrace{\left(-\frac{\vec{v}}{|\vec{v}|}\right)}_{\text{direction}} = (|\vec{u}| \cos \theta) \left(\frac{\vec{v}}{|\vec{v}|}\right) \end{aligned}$$



In either case:

$$\begin{aligned} \text{proj}_{\vec{v}} \vec{u} &= (|\vec{u}| \cos \theta) \left(\frac{\vec{v}}{|\vec{v}|}\right) = \left(|\vec{u}| \cdot \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}\right) \left(\frac{\vec{v}}{|\vec{v}|}\right) \\ &= \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|}\right) \left(\frac{\vec{v}}{|\vec{v}|}\right) = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2}\right) \vec{v} \end{aligned}$$

• Summary: $\text{proj}_{\vec{v}} \vec{u} = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} \right) \left(\frac{\vec{v}}{|\vec{v}|} \right) = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \right) \vec{v}$ (5)



scalar component
of \vec{u} in the direction of \vec{v}

Example 3: Find $\text{proj}_{\vec{v}} \vec{u}$ given

$\vec{u} = \sqrt{2}\vec{i} + \sqrt{3}\vec{j} + 2\vec{k}$ & $\vec{v} = -\vec{i} + \vec{j}$ & the scalar component of \vec{u} in the direction of \vec{v} .

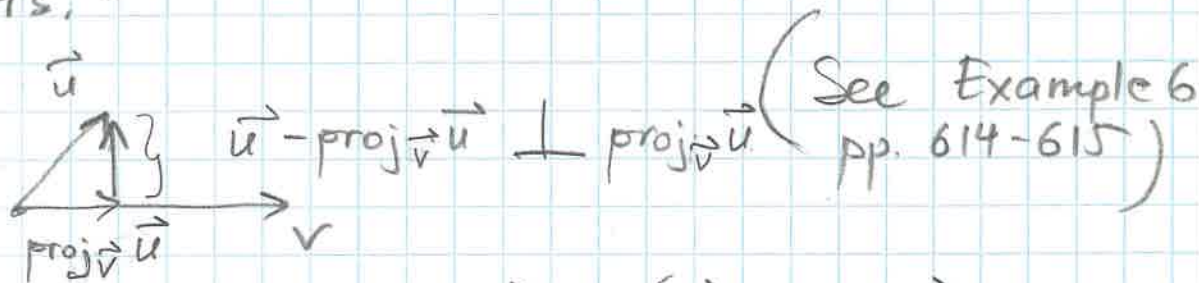
Sol: $\text{proj}_{\vec{v}} \vec{u} = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} \right) \left(\frac{\vec{v}}{|\vec{v}|} \right)$
scalar component

$$= \frac{\sqrt{2} \cdot (-1) + \sqrt{3} \cdot 1 + 2 \cdot 0}{\sqrt{(-1)^2 + (1)^2 + 0^2}} \cdot \left(\frac{-\vec{i} + \vec{j}}{\sqrt{(-1)^2 + 1^2 + 0^2}} \right)$$

$$= \frac{-\sqrt{2} + \sqrt{3}}{\sqrt{2}} \cdot \frac{-\vec{i} + \vec{j}}{\sqrt{2}} = \left(\frac{\sqrt{2} - \sqrt{3}}{2} \right) \vec{i} + \left(\frac{-\sqrt{2} + \sqrt{3}}{2} \right) \vec{j}$$

scalar component in the dir. of \vec{v} ,
here it's also $|\text{proj}_{\vec{v}} \vec{u}|$

• Writing a vector as a sum of orthogonal vectors:

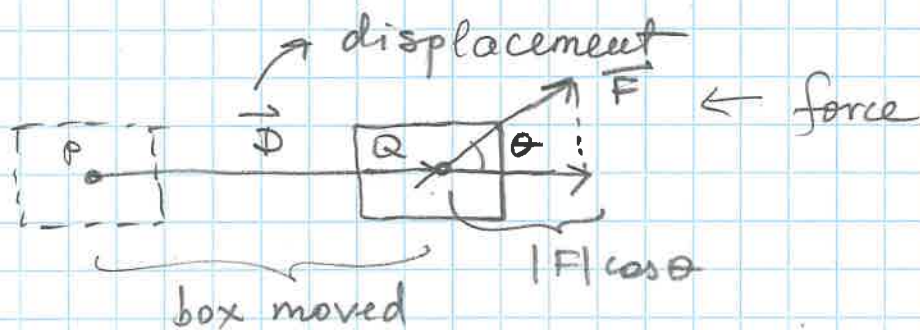


$$\vec{u} = \text{proj}_{\vec{v}} \vec{u} + (\vec{u} - \text{proj}_{\vec{v}} \vec{u})$$

$$= \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \right) \vec{v} + \left(\vec{u} - \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \right) \vec{v} \right)$$

Work: (done by a force)

(6)



$$\vec{D} = \vec{PQ}$$

Work done by \vec{F} to cause a displacement \vec{D} of the object

$$W = (|\vec{F}| \cos \theta) (\text{length of } \vec{D})$$

Scalar component in the direction of displacement \vec{D}

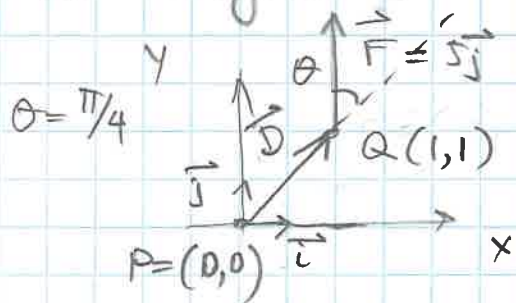
$$= |\vec{F}| \cos \theta \cdot |\vec{D}| = |\vec{F}| \left(\frac{\vec{F} \cdot \vec{D}}{|\vec{F}| |\vec{D}|} \right) |\vec{D}| = \vec{F} \cdot \vec{D}$$

So,
$$W = \vec{F} \cdot \vec{D}$$

(See Example 7, p. 615)

Example 4.

Find the work done by a force $\vec{F} = 5\vec{j}$ in moving an object along the line from the origin to the point (1,1)



$$|\vec{F}| = 5 \text{ N} \quad (1 \text{ N} = 1 \text{ kg} \cdot \text{m/s}^2)$$

(5 newtons)

$$\vec{D} = \langle 1, 1 \rangle \Rightarrow |\vec{D}| = \sqrt{2} \text{ m}$$

Thus,
$$W = \vec{F} \cdot \vec{D} = |\vec{F}| \cdot |\vec{D}| \cdot \cos \theta$$

$$= 5 \cdot \sqrt{2} \cdot \cos \frac{\pi}{4} = 5 \cdot \sqrt{2} \cdot \frac{\sqrt{2}}{2} = 5 \text{ Nm} = 5 \text{ J (joules)}$$

$$(\vec{F} \cdot \vec{D} = \langle 5, 0 \rangle \cdot \langle 1, 1 \rangle = 5 \text{ J})$$