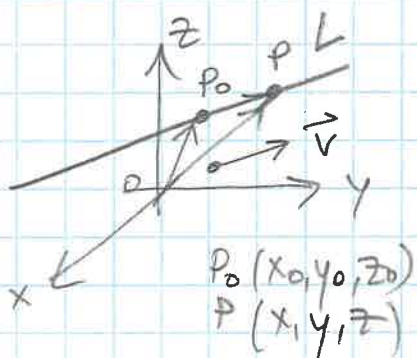


§ 11.5 Lines & Planes in Space.

(1)

- In the plane: point & slope determine a line.
- In space: point & vector determine a line.

↓
gives the direction



If a line L in space is passing through the point $P_0(x_0, y_0, z_0)$, parallel to \vec{V} , then L is the set of all point $P(x, y, z)$ with $\vec{P_0P} \parallel \vec{V}$.

$\Rightarrow \vec{P_0P} = t\vec{V}$ for a scalar t that depends on the pt P .

$$\vec{P_0P} = t\vec{V}, \text{ i.e.}$$

$$(x-x_0)\vec{i} + (y-y_0)\vec{j} + (z-z_0)\vec{k} = t(v_1\vec{i} + v_2\vec{j} + v_3\vec{k})$$

$$\Rightarrow x\vec{i} + y\vec{j} + z\vec{k} = (x_0 + tv_1)\vec{i} + (y_0 + tv_2)\vec{j} + (z_0 + tv_3)\vec{k}$$

$$\Rightarrow \begin{aligned} x &= x_0 + tv_1 \\ y &= y_0 + tv_2 \\ z &= z_0 + tv_3 \end{aligned} \quad \text{if } \vec{r} = \langle x, y, z \rangle \text{ \& } \vec{r_0} = \langle x_0, y_0, z_0 \rangle$$

then $\vec{r}(t) = \vec{r_0} + t\vec{V}, \quad -\infty < t < \infty$ is

a vector equation for the line L through $P_0(x_0, y_0, z_0)$, parallel to \vec{V} .

(\vec{r} is the position vector of $P(x, y, z)$ & $\vec{r_0}$ is the position vector of $P_0(x_0, y_0, z_0)$ on the line L .)

base point

Parametric Equations for a Line.

(2)

$$x = x_0 + tv_1, \quad y = y_0 + tv_2, \quad z = z_0 + tv_3, \quad -\infty < t < \infty$$

Standard parameterization

Example 1

Find a vector equation & parametric equations for the line that passes through the pt. $(5, 1, 3)$ and is parallel to $\vec{i} + 4\vec{j} - 2\vec{k}$.

$$\vec{r}_0 = 5\vec{i} + \vec{j} + 3\vec{k} \leftarrow \text{position vector of } P_0(5, 1, 3)$$

$$\vec{v} = \vec{i} + 4\vec{j} - 2\vec{k} \leftarrow \text{vector } \parallel \text{ line}$$

\Rightarrow so, $\vec{r}(t) = \vec{r}_0 + t\vec{v}$ (vector equation) is

$$\vec{r}(t) = (5\vec{i} + \vec{j} + 3\vec{k}) + t(\vec{i} + 4\vec{j} - 2\vec{k}), \quad -\infty < t < \infty$$

The parametric equations are:

$$x = 5 + t, \quad y = 1 + 4t, \quad z = 3 - 2t, \quad -\infty < t < \infty$$

Example 2. Find the param. equations for the line through $P(-3, 2, -3)$ & $Q(1, -1, 4)$.

$$\begin{aligned} \vec{v} = \vec{PQ} &= (1 - (-3))\vec{i} + (-1 - 2)\vec{j} + (4 - (-3))\vec{k} \\ &= 4\vec{i} - 3\vec{j} + 7\vec{k} \end{aligned}$$

the base pt. could be \vec{P} or \vec{Q} . If we pick P :

$$x = -3 + 4t, \quad y = 2 - 3t, \quad z = -3 + 7t.$$

(check what you get picking Q)

• Parameterizations are not unique!

e.g., $x = 1 + 4t, \quad y = -1 - 3t, \quad z = 4 + 7t$
parameterize the same line with $Q(1, -1, 4)$

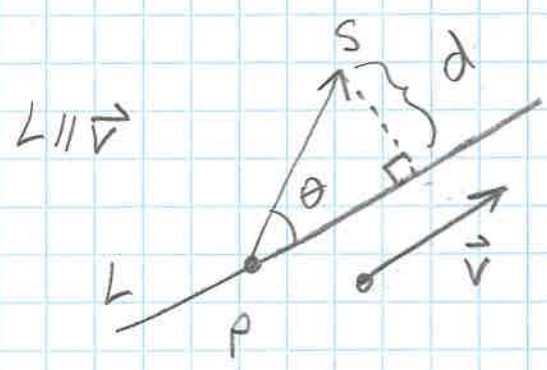
OR: $x = -3 + 4t^3, \quad y = 2 - 3t^3, \quad z = -3 + 7t^3$

- See Example 3 on parameterization of a segment of a line → need restriction on t ! (p. 625)

Note: $\vec{r}(t) = \vec{r}_0 + t\vec{v} = \vec{r}_0 + t/|\vec{v}| \left(\frac{\vec{v}}{|\vec{v}|} \right)$

\vec{r}_0 → initial position
 t → time
 $\frac{\vec{v}}{|\vec{v}|}$ → direction
 $|\vec{v}|$ → speed

- Distance from a Point to a Line in Space.



Distance $d = |\vec{PS}| \sin \theta$

Since $|\vec{PS} \times \vec{v}| = |\vec{PS}| |\vec{v}| \sin \theta$

$\Rightarrow |\vec{PS}| \sin \theta = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|}$

Thus, distance from a point S to a line through P , parallel to \vec{v} is

$$d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|}$$

Example 3. Find the distance from $S(3, -1, 4)$ to the line $L: x = -2 + 3t, y = -2t, z = 1 + 4t$.

$L: \vec{v} = \langle 3, -2, 4 \rangle, P(-2, 0, 1)$ (when $t=0$)

$\vec{PS} = \langle 3 - (-2), -1 - 0, 4 - 1 \rangle = \langle 5, -1, 3 \rangle$

$\vec{PS} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 5 & -1 & 3 \\ 3 & -2 & 4 \end{vmatrix} = ((-1)4 - 3(-2))\vec{i} - (5 \cdot 4 - 3 \cdot 3)\vec{j} + (5(-2) - (-1) \cdot 3)\vec{k} =$

$$= 2\vec{i} - 11\vec{j} - 7\vec{k}$$

$$|\vec{PS} \times \vec{v}| = \sqrt{2^2 + (-11)^2 + (-7)^2} = \sqrt{174}$$

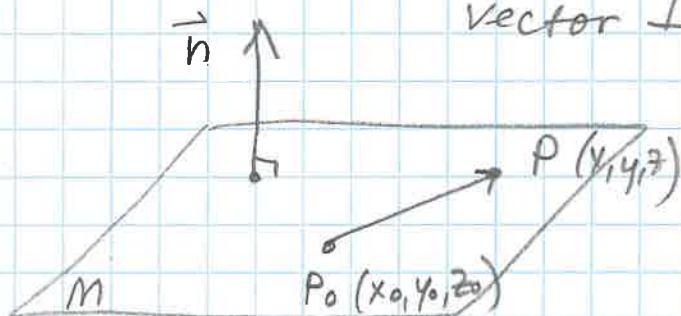
$$|\vec{v}| = \sqrt{3^2 + (-2)^2 + 4^2} = \sqrt{29}$$

$$\text{So, } d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|} = \frac{\sqrt{174}}{\sqrt{29}} = \boxed{\sqrt{6}}$$

• An Equation for a Plane in Space.

A point and a "tilt" determine a plane

vector \perp plane



Consider plane M through a pt. $P_0(x_0, y_0, z_0)$ & normal (\perp) to $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k}$, $\vec{n} \neq \vec{0}$.

for any $P(x, y, z)$ on M, $\vec{P_0P} \perp \vec{n} \Rightarrow \vec{P_0P} \cdot \vec{n} = 0$

$$\text{So, } \vec{P_0P} \cdot \vec{n} = ((x-x_0)\vec{i} + (y-y_0)\vec{j} + (z-z_0)\vec{k}) \cdot (A\vec{i} + B\vec{j} + C\vec{k})$$

$$= A(x-x_0) + B(y-y_0) + C(z-z_0) = 0 \rightarrow \text{equation for M!}$$

• The plane through $P_0(x_0, y_0, z_0)$, normal to

$$\vec{n} = A\vec{i} + B\vec{j} + C\vec{k} \text{ has}$$

- vector equation: $\vec{n} \cdot \vec{P_0P} = 0$

- component equation: $A(x-x_0) + B(y-y_0) + C(z-z_0) = 0$

- component equation simplified: $Ax + By + Cz = \underbrace{Ax_0 + By_0 + Cz_0}_{\text{number}}$

Example 4:

Find an equation of the plane that passes through the pts $P(1,3,2)$, $Q(3,-1,6)$, $R(5,2,0)$.

$\vec{n} \perp$ plane ?

$\vec{n} = \vec{PQ} \times \vec{PR}$ where $\vec{PQ} = \langle 2, -4, 4 \rangle$ and $\vec{PR} = \langle 4, -1, -2 \rangle$

So, $\vec{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -4 & 4 \\ 4 & -1 & -2 \end{vmatrix} = 12\vec{i} + 20\vec{j} + 14\vec{k}$

The component equation of the plane through $P(1,3,2)$ and perpendicular to \vec{n} ,

is: $12(x-1) + 20(y-3) + 14(z-2) = 0$

Simplifying:

$12x + 20y + 14z = 12 + 60 + 28$

(Component equation simplified!) $12x + 20y + 14z = 100$

Note that the components of \vec{n} became the coefficients of x, y, z , i.e. the vector $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k} \perp$ plane $Ax + By + Cz = D$.

(Note: $12x + 20y + 14z = 100$ can be written as $6x + 10y + 7z = 50$ (divide by 2))

Lines of Intersection:

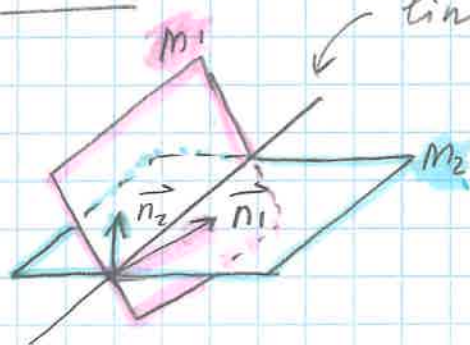
(6)

- Two planes are parallel if their normals are parallel, $\vec{n}_1 \parallel \vec{n}_2$, i.e. $\vec{n}_1 = k\vec{n}_2$, for some scalar k .
- Two non-parallel planes intersect in a line.

Example 5: Find the parametric equations for the line in which the planes

$$M_1: x+y+z=1 \text{ \& } M_2: x-2y+3z=1 \text{ intersect.}$$

Solution: need a pt. & a vector:



line L 1) $L \perp \vec{n}_1 \text{ \& } \vec{n}_2 \Rightarrow$

$$L \parallel \vec{n}_1 \times \vec{n}_2$$

$$\vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 1 & 1 \\ 1 & -2 & 3 \end{vmatrix}$$

$$= (1 \cdot 3 - 1(-2))\vec{i} - (1 \cdot 3 - 1 \cdot 1)\vec{j} + (1(-2) - 1 \cdot 1)\vec{k}$$

$$= 5\vec{i} - 2\vec{j} - 3\vec{k} \sim \text{vector } \parallel L.$$

2) Point on the line L? (Any pt common to M_1, M_2)

Let $z=0 \Rightarrow x+y=1 \text{ \& } x-2y=1 \rightarrow \text{solve for } x \text{ \& } y:$

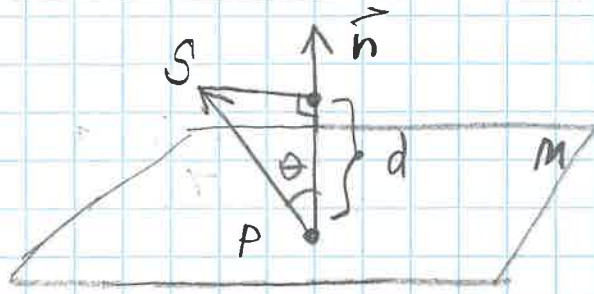
(arbitrary choice!)

$$\begin{array}{l} x+y=1 \\ x-2y=1 \end{array}$$

$$3y=0 \Rightarrow y=0 \Rightarrow x=1. \text{ So, } (1, 0, 0) \text{ is on } L.$$

3) L:
$$\begin{array}{l} x = 1 + 5t \\ y = 0 - 2t \\ z = 0 - 3t \end{array}$$

• The Distance from a Pt. to a Plane (7)



$$d = | \text{proj}_{\vec{n}} \vec{PS} |$$

$$= \left| \frac{\vec{PS} \cdot \vec{n}}{|\vec{n}|} \right|$$

(Note:

$$d = |\vec{PS}| |\cos \theta| = |\vec{PS}| \left| \frac{\vec{PS} \cdot \vec{n}}{|\vec{PS}| |\vec{n}|} \right|$$

$$= \left| \frac{\vec{PS} \cdot \vec{n}}{|\vec{n}|} \right|$$

length of projection of \vec{PS} on \vec{n} .
(P is any pt on the plane)

Example 6: Find the distance from the pt. S (1, 5, -4) and the plane $3x - y + 2z = 6$.

Solution: $\vec{n} = \langle 3, -1, 2 \rangle$. Need a pt. on the plane:

pt. P (2, 0, 0) will satisfy the equation $3x - y + 2z = 6$.

$$\vec{PS} = \langle -1, 5, -4 \rangle, \quad |\vec{n}| = \sqrt{3^2 + (-1)^2 + 2^2} = \sqrt{14} \Rightarrow$$

$$d = \left| \frac{\vec{PS} \cdot \vec{n}}{|\vec{n}|} \right| = \left| \frac{(-1) \cdot 3 + 5(-1) + (-4) \cdot 2}{\sqrt{14}} \right| = \boxed{\frac{16}{\sqrt{14}}}$$

intercepts are easy!

Angles Between Planes: acute angle between the normals.

Example 7: Find the angle between

$$M_1: x + y + z = 1 \quad \& \quad M_2: x - 2y + 3z = 1$$

Sol: $\vec{n}_1 = \langle 1, 1, 1 \rangle, \vec{n}_2 = \langle 1, -2, 3 \rangle \Rightarrow \theta = \cos^{-1} \left(\frac{\vec{n}_1 \cdot \vec{n}_2}{|\vec{n}_1| |\vec{n}_2|} \right)$

$$= \cos^{-1} \left(\frac{2}{\sqrt{3} \sqrt{14}} \right) = \cos^{-1} \left(\frac{2}{\sqrt{42}} \right) \approx 1.257 \text{ rad.}$$