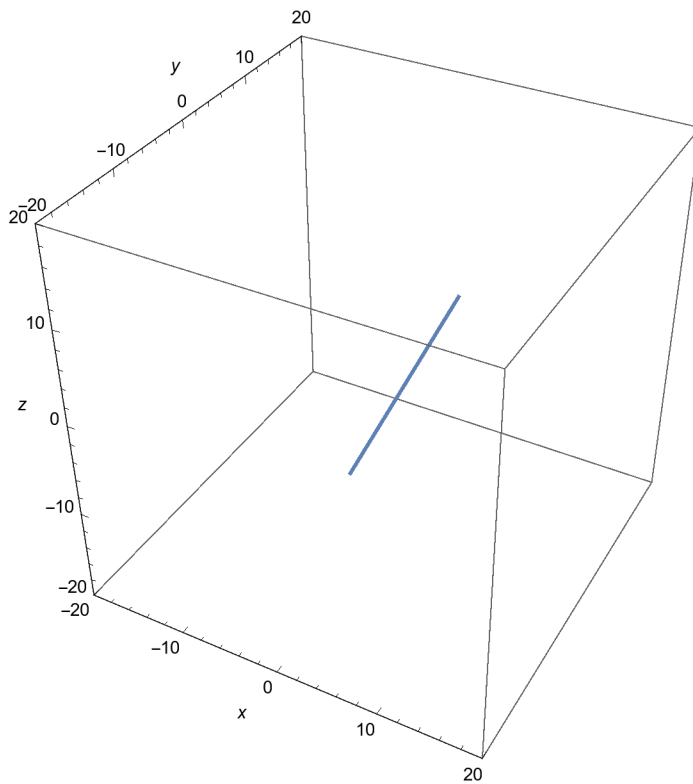


# Mathematica Project 3 Help

Lines and Planes (also see examples in our class lab notebooks)

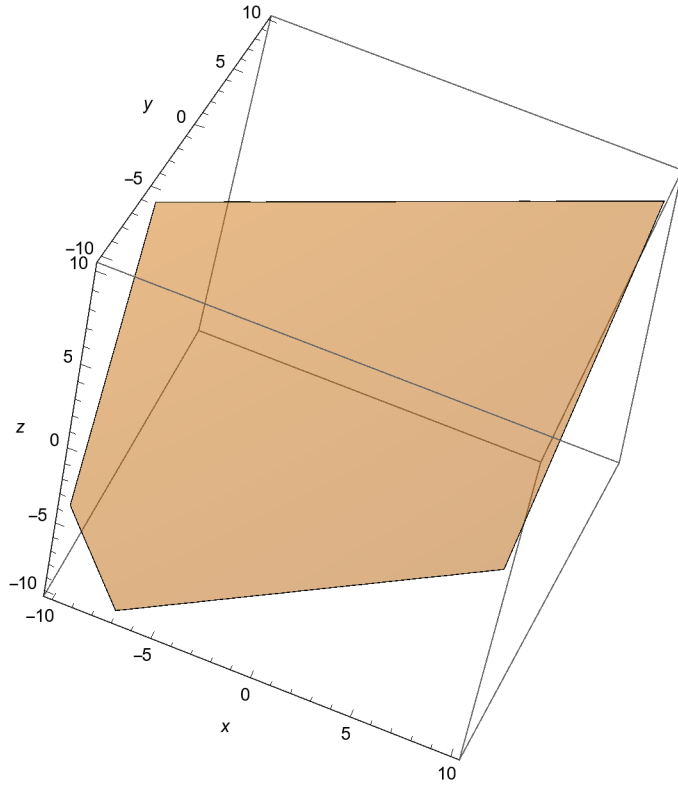
In *Mathematica*, one can plot a parametrically defined line in space by using the function *ParametricPlot3D*:

```
ParametricPlot3D[{2 + t, 3 - 4 t, t}, {t, -10, 10}, PlotRange -> 20, AxesLabel -> {x, y, z}]
```



A plane in space can be given by a simplified component equation  $Ax+By+Cz=D$  using *ContourPlot3D*:

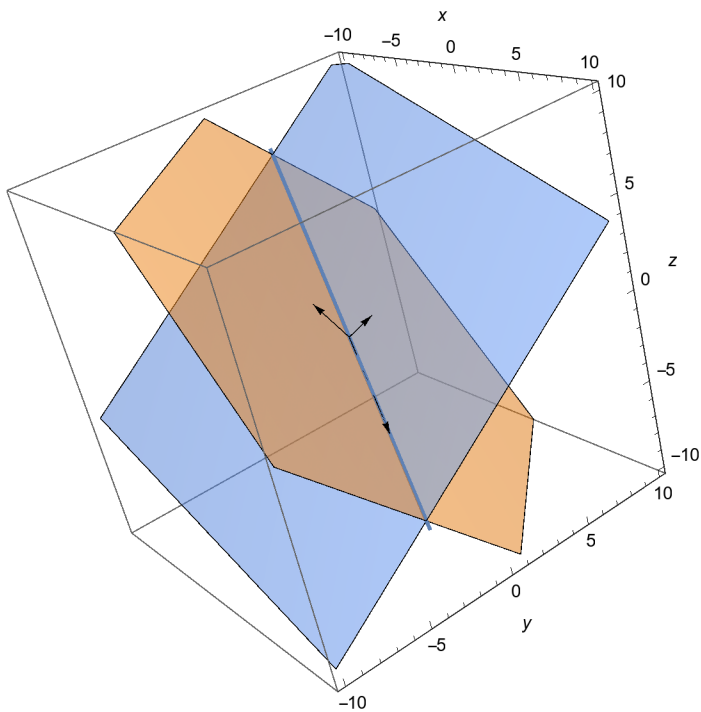
```
ContourPlot3D[2 x - 3 y + z - 6 == 0, {x, -10, 10}, {y, -10, 10}, {z, -10, 10},  
Mesh -> None, ContourStyle -> Opacity[0.5], AxesLabel -> {x, y, z}]
```



In the next example, we have two intersecting planes and the line of intersection plotted. (Command `Show` is used to combine the graphs in one.)

Additionally, the normal vectors to the planes and a vector the line is parallel to are shown:

```
Show[
  ContourPlot3D[{x+y+z == 1, x-2y+3z == 1},
    {x, -10, 10}, {y, -10, 10}, {z, -10, 10}, AxesLabel -> {x, y, z},
    Mesh -> None, ContourStyle -> Opacity[.5]},
  ParametricPlot3D[{1+5 t, -2 t, -3 t},
    {t, -10, 10}, PlotRange -> 20, AxesLabel -> {x, y, z}],
  Graphics3D[{Arrowheads[Small], Arrow[{{1, 0, 0}, {2, 1, 1}}],
    Arrow[{{1, 0, 0}, {2, -2, 3}}], Arrow[{{1, 0, 0}, {6, -2, -3}}]}]
]
```

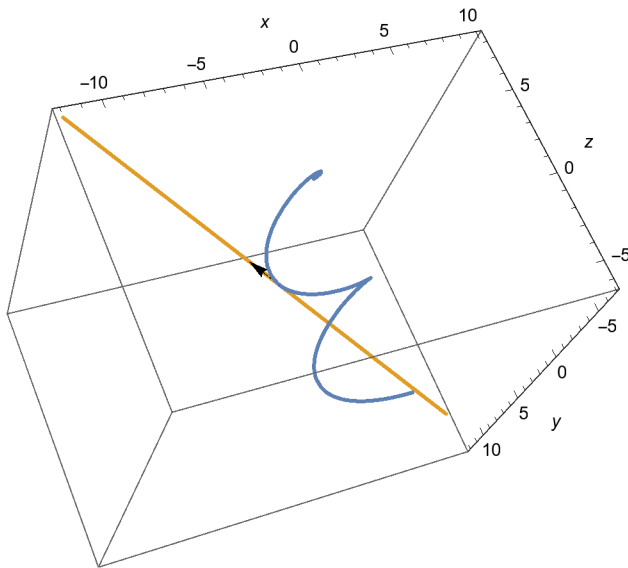


## Displaying a tangent line to a 3D curve for a given value of t

```

r1[t_] := {2 Cos[t], 3 Sin[t], t}
TangentLine[t_] := r1[2 Pi/3] + t * r1'[2 Pi/3]
(*vector equation of the tangent line*)
Show[
  (*tangent line*)
  ParametricPlot3D[{r1[t], TangentLine[t]}, {t, -2 Pi, 2 Pi}, AxesLabel -> {x, y, z}],
  (*tangent vector*) Graphics3D[
    {Arrowheads[.03], Arrow[{r1[2 Pi/3], r1[2 Pi/3] + r1'[2 Pi/3]}]}]
]

```



## Using a slider to show the TNB-frame for a space curve:

```

r2[t_] := {Cos[t], Sin[t], t} (* our curve is a helix *)
rT[t_] := r2'[t] / Sqrt[r2'[t].r2'[t]]
(* computing T, the unit tangent to the curve *)
rn[t_] := rT'[t] / Sqrt[r2'[t].r2'[t]] (* dT/ds,
a normal to the curve -- perpendicular to the unit tangent vector *)
rN[t_] := rn[t] / Sqrt[rn[t].rn[t]] (* N, the principal unit normal vector *)
rB[t_] := Cross[rT[t], rN[t]] (* B, the unit binormal vector *)

Manipulate[
  Show[
    ParametricPlot3D[r2[t], {t, 0, 4 Pi}, PlotRange -> {{-2, 2}, {-2, 2}, {0, 4 Pi}}],
    Graphics3D[{Arrowheads[.025],
      Arrow[{r2[ts], r2[ts] + rT[ts]}],
      Text[Style["T", Bold], {r2[ts] + rT[ts]}],
      Red, Arrow[{r2[ts], r2[ts] + rN[ts]}],
      Text[Style["N", Bold], {r2[ts] + rN[ts]}],
      Blue, Arrow[{r2[ts], r2[ts] + rB[ts]}],
      Text[Style["B", Bold], {r2[ts] + rB[ts]}]
    }]}
  ],
  {ts, 0, 4 Pi}
]

```

